



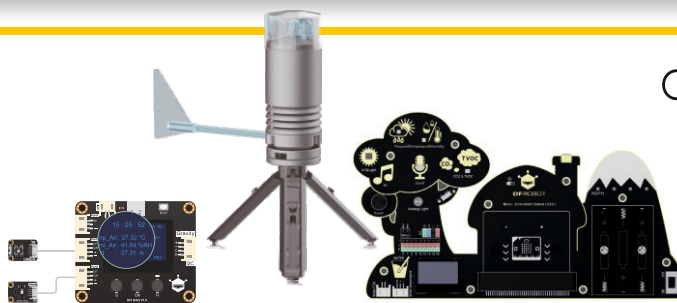
# Soluzioni per la strategia e principi di progettazione

STEAM and more: AI, IoT, robotica, coding, making, scienze



PANORAMICA DEL PRODOTTO	Informatica		Scienza	Sfida Progettuale	
	Mind+ MindPlus Coding Editor, supporta sia la programmazione basata su blocchi che quella basata sul testo				
Prescolare	BOSON Coding Starter Kit			4-Claying Interactive Kit, 4-Soldering Zoo Animal Kit	
Scuola primaria	BOSON Starter Kit for micro:bit	micro:Maqueen Lite, micro:Maqueen Plus, micro:GamePad	BOSON Science Design Kit	4-Soldering Light Chaser Beam Robot Kit, Insectbot Hexa	
Scuola secondaria I°	BOSON Artificial Intelligence Starter Kit	micro:Maqueen Plus, HUSKYLENS	BOSON Science Kit	BOSON Inventor Kit, Weather Station Kit with Solar Panel	
Scuola secondaria II°	HUSKYLENS Pro	IoT Starter Kit for micro:bit	UNIHIKER	Beginner Kit for Arduino	
		Intermediate Kit for Arduino	Gravity: SCI DAQ Module, Lark Weather Station, Environment Science Kit		
	BOSON	micro:Maqueen	Gravity	UNIHIKER	DIY

Visita il nostro store



another way to care

[www.mydidactstore.it](http://www.mydidactstore.it)



---

## 04 DFRobot for Education

- | About DFRobot
- | STEM Education
- | Our Journey
- | Awards
- | In The Press
- | Online Learning Resource

---

## 12 Product Overview

- | Product Portfolio

---

## 15 Key Product Lines

- | BOSON
- | micro:Maqueen
- | Gravity
- | Mind+
- | UNIHIKER

---

## 21 Computer Science

- | micro:Maqueen Series
- | BOSON Coding Starter Kit
- | IoT Starter Kit for micro:bit
- | MindPlus Coding Kit for Arduino

---

## 34 Science

- | BOSON Science Design Kit
- | BOSON Science Kit
- | Gravity: SCI DAQ Module
- | Lark Weather Station
- | Environment Science Expansion Board

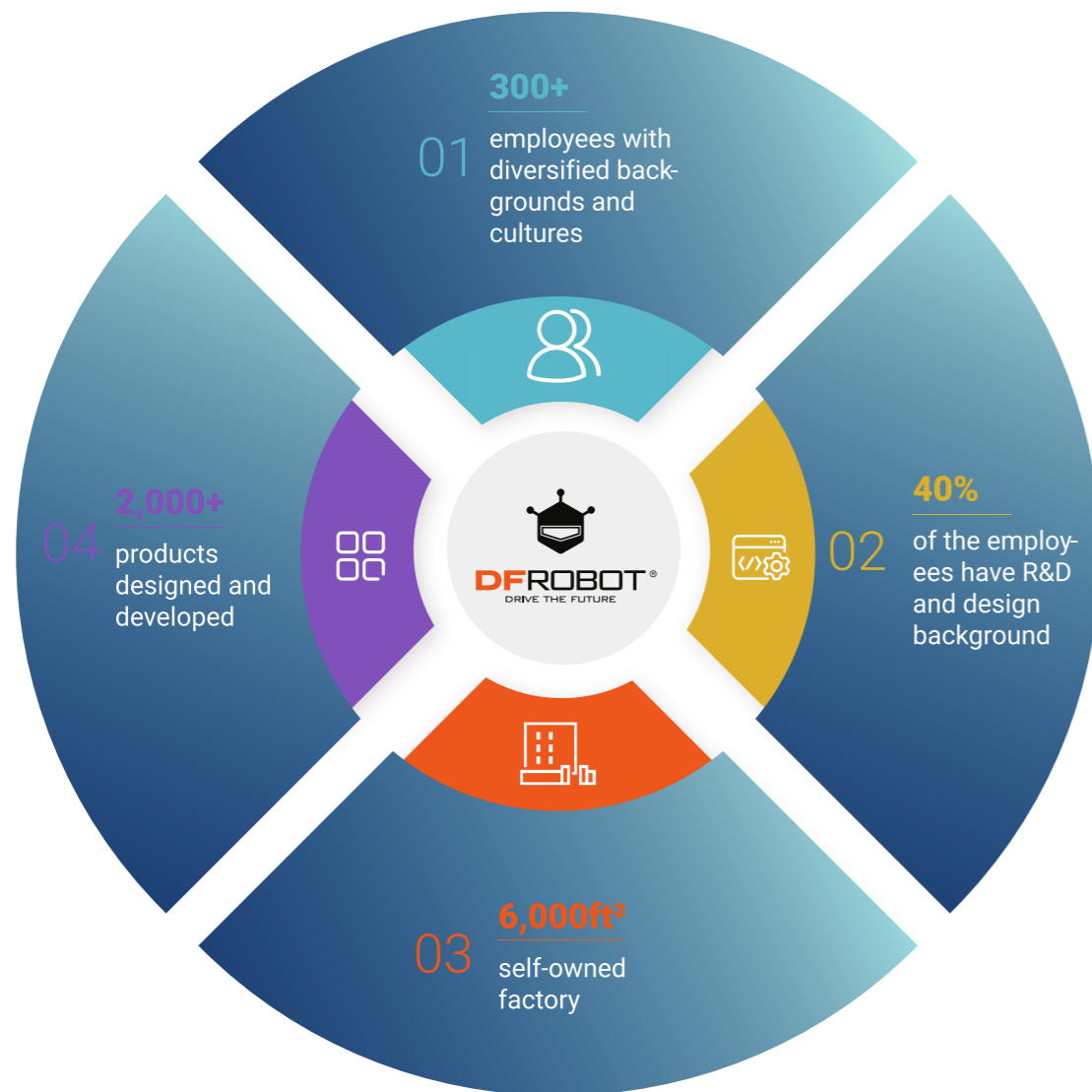
---

## 40 Design Challenge

- | BOSON Creativity Kit
- | BOSON Inventor Kit
- | DIY Electronics

# About DFRobot

DFRobot was founded in 2008, among the first to embrace open source hardware. After a decade, DFRobot has expanded from open source hardware to STEM education, AIoT, and other high-tech industries. Our mission is to form a community with easy access to whether hardware, software and ideas that allow makers and younger generation to achieve their goals and realize creative ideas in an effective manner.



# STEM Education

## Empower Creation for Future Innovators

Since 2013, DFRobot began to create STEM education kits and comprehensive learning resources including hardware, software, content solutions for students to engage with in the classroom, which allow students to benefit from creation, identifying their own challenges, solving new problems, motivating themselves to work together and share with others. We believe making and creating will get our younger generation closer to the future, and one day they will change the world with what they make.

## Hardware

- Systematic product road map suitable for all ages
- Thousands of open-source electronic modules and components
- Compatible with the mainstream digitalized STEM educational platforms

## Curriculum

- Standard-aligned
- Well-designed PBL solutions, curriculum, course plan and teacher training materials
- Skill: robotics, electronics, programming, IoT (Internet of Things), AI (Artificial Intelligence)

# Our Journey



200+ Countries and Areas



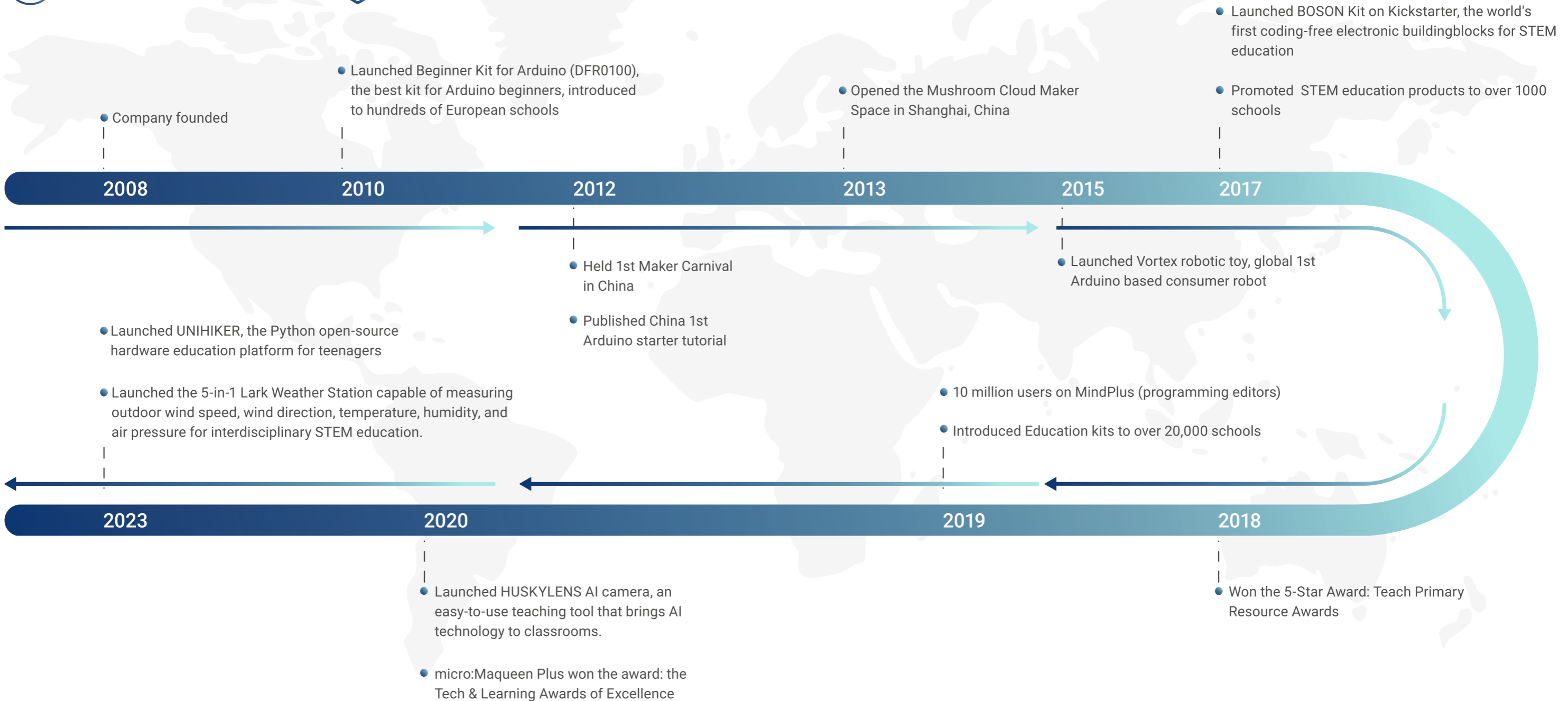
20,000+ Schools



10 M Education Users



1,000+ Lessons



# Awards



5-Star Award on Teach Primary Resource Awards



Tech & Learning's Awards of Excellence

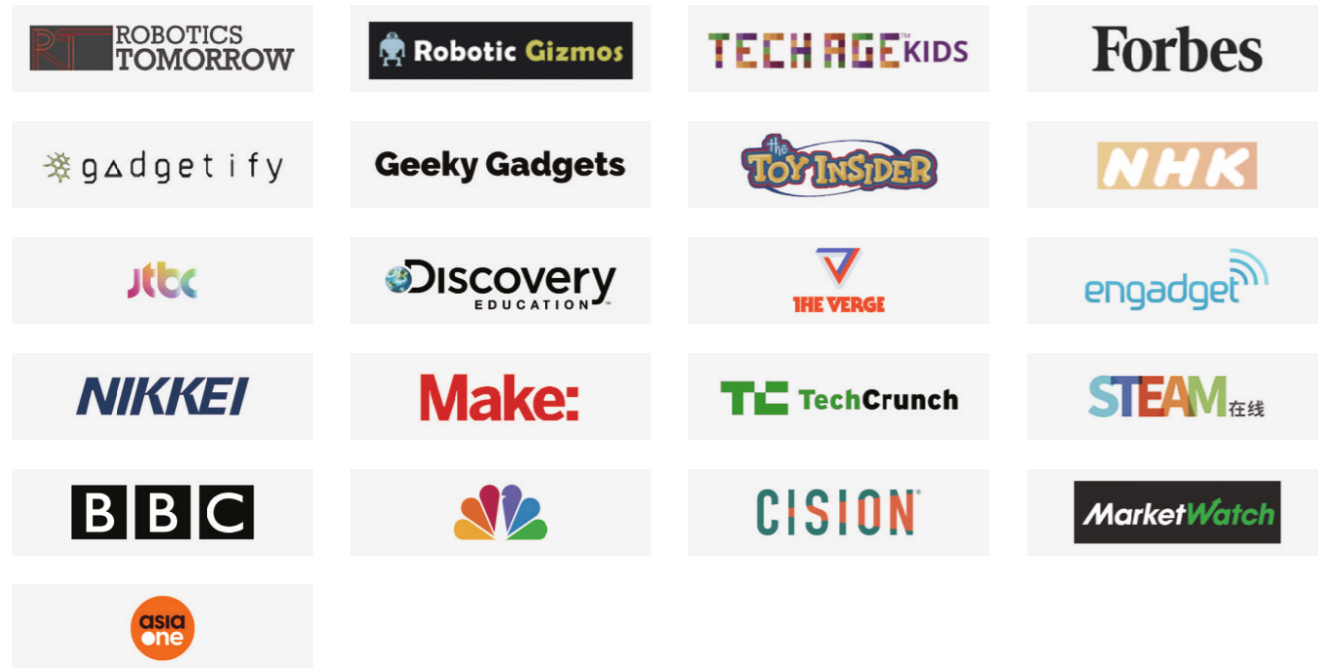


EdTech Cool Tool Awards Finalist



Maker Faire 2015 Goldsmith Sponsor, 3 editor's Choice Awards

# In The Press



# Online Learning Resource

 [edu.dfrobot.com](http://edu.dfrobot.com)

 DFRobotEdu

Quality resources to support the teaching and learning of STEM, get inspired with ideas, projects and tutorials for beginners.

With a mission to inspire more people to create, we build an online platform to support communities of educators and partners through providing easy & effective learning materials and projects. Selected tutorials featuring our popular products are updated on this online platform regularly.

## Featured Lessons





Design & Technology



Computer Science & Robotics



# 01 | PRODUCT OVERVIEW

Product Portfolio

Computer Science Science Design Challenge

Mind+ MindPlus Coding Editor, supports both block-based and text-based programming

<p>PRODUCT OVERVIEW</p>						<p>4-Claying Interactive Kit</p>	
<p>Preschool</p>	<p>★ BOSON Coding Starter Kit</p>			<p>BOSON Creativity Kit</p>		<p>4-Soldering Zoo Animal Kit</p>	
<p>Primary School</p>	<p>BOSON Starter Kit for micro:bit</p>			<p>★ micro:Maqueen Lite</p> <p>micro:Maqueen Mechanic</p> <p>micro:GamePad</p>		<p>4-Soldering Light Chaser Beam Robot Kit</p>	
<p>Secondary School</p>	<p>BOSON Artificial Intelligence Starter Kit</p>			<p>★ MindPlus Coding Kit for Arduino</p>		<p>BOSON Inventor Kit</p>	
<p>High School</p>	<p>★ micro:Maqueen Plus</p> <p>HUSKYLENS</p> <p>Study Pack of HUSKYLENS for micro:bit</p> <p>HUSKYLENS Pro</p> <p>IoT Cloud Kit for micro:bit</p> <p>IoT Starter Kit for micro:bit</p>			<p>UNIHIKER</p>		<p>Lark Weather Station</p> <p>★ Environment Science Kit</p> <p>Weather Station Kit with Solar Panel</p> <p>Beginner Kit for Arduino</p>	










■ BOSON
 ■ micro:Maqueen
 ■ Gravity
 ■ UNIHIKER
 ■ DIY

# 02 | KEY PRODUCT LINES




BOSON  
 micro:Maqueen  
 Gravity  
 Mind+  
 UNIHAKER

## Product Solution

Tangible Coding = Software + Hardware

	Coding Language & Editor	Programmable Electronics Platform
Popular Teaching Tool	    	  
DFRobot Product Solution		BOSON micro:Maqueen Gravity UNIHAKER

Compatible with 3 major programmable electronics platforms

	<p>micro:bit is a tiny programmable computer, designed to make learning and teaching easy and fun.</p> <p>As one of the first micro:bit partners, DFRobot has devoted to close collaboration with micro:bit Education Foundation to reaching the goal of getting children coding everywhere.</p>
	<p>Arduino is an open-source electronic prototyping platform enabling users to create interactive electronic objects.</p>
 <p>rasberry pi</p>	<p>The Raspberry Pi is a series of small single-board computers developed in the United Kingdom by the Raspberry Pi Foundation to promote the teaching of basic computer science in schools.</p>



# **BOSON** PLAY, LEARN, INVENT

BOSON series is a set of modularized electronic building blocks designed for young inventors and STEM educators.

Compatible With LEGOs  
Magnets Screws and Velcro

Coding-Free Electronic  
Building Blocks

Fool-Proof  
Easy to Connect

Color-Coded  
Easy to Distinguish

50+ Different Modules  
With Varying Functions

Physically program with BOSON

Explore the electrical conductivity of liquids

Test the plant-growing environment

Marble roller coaster

Walking Robot

LEGO Car

# **micro:Maqueen**

micro:Maqueen series is a graphical programming robot that is designed for students from the age of eight upwards. Despite a mini-body, its interesting features allow students to quickly learn graphic programming in entertaining, nurturing children's interest in science and logical thinking.

Classroom Teaching

After-school activities and competitions

Rich Extension Interfaces- DIY projects with endless possibilities

Abundant Teaching content - Online tutorials and guidebooks

# **Gravity**

Gravity series is a high quality open-source, modular, plug and play electronics toolkit for everyone to create anything easily, which allows users at any skill level to easily connect and mix to realize ideas or develop projects.

Various professional modules, powerful expansion shields and kits are available. Total over 250.

Standard Interface

Colour coded Pin Headers & Cables

Professional & Various

Newbie Friendly

Detailed Documentation

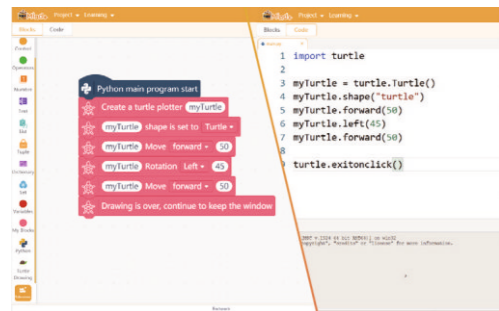
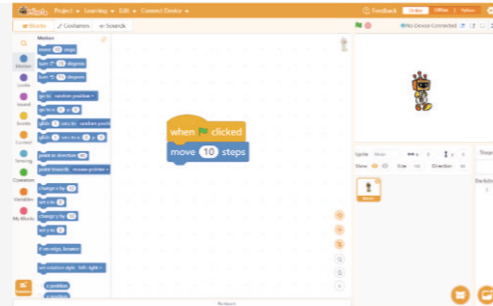
Compatible with micro:bit

Compatible with Arduino



MindPlus is a programming educational software. You can use it to start coding from graphical programming, and then to master more programming languages like C and Python. MindPlus is also a tool you can create. Give rein to your imagination, you can make all kinds of cool projects there.

- Build programs by dragging and snapping coding blocks just like **Scratch**.
- Learn programming with no prior experience.



Based on **Python 3**, effectively transitioning from block-based coding to text-based coding for a complete programming learning experience.

Create real life projects compatible with a wide range of **electronic components**.



## Mind+ Dashboard

The Mind+ Dashboard has interactive display components that can be personalized by dragging and selecting different themes. It also supports multiple data-sources, making data presentation intuitionistic and more interactive and playful scientific projects possible.



Custom interface

Multiple data-sources

Themes color

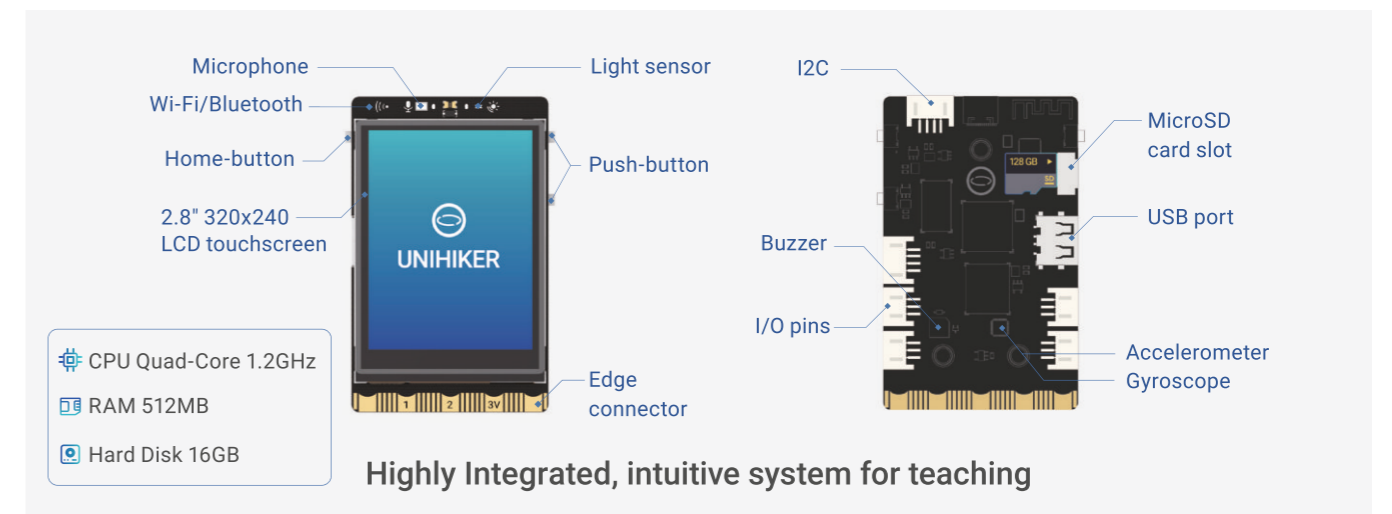


## The easiest dev computer for Python learning.

UNIHIKER is an open-source hardware that features a Linux operating system and a Python programming environment with a range of built-in Python libraries. Teachers and students can seamlessly connect it to their computers and instantly begin their Python learning journey without any configurations.

Learn more

<https://www.unihiker.com/>



Gaming with Python

Hardware Extension

Science Experiment



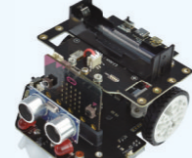

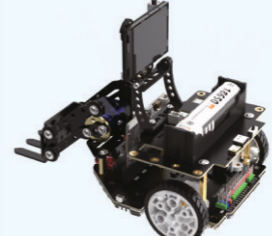


## micro:Maqueen

micro:Maqueen is a series of programmable robots for students in all levels. The mini-body, abundant accessories and interesting tutorials allow children to quickly learn computer science in entertaining and gaming.

# 03 | COMPUTER SCIENCE

micro:Maqueen Series  
 BOSON Coding Starter Kit  
 IoT Starter Kit for micro:bit  
 MindPlus Coding Kit for Arduino





Level	Product	Tutorial	Lessons
Beginner	micro:Maqueen Lite 	«Maqueen Lite Tutorial for Beginners»	11
	micro:Maqueen Lite +Mechanic 	«Maqueen Lite Advanced Tutorial»	7
Intermediate	micro:Maqueen Plus 	«Maqueen Plus Tutorial for Beginners»	15
	micro:Maqueen Plus +Mechanic 	«Maqueen Plus Advanced Tutorial»	6
Advanced	micro:Maqueen Plus +Mechanic +HUSKYLENS 	«Maqueen Plus & HUSKYLENS Tutorial for Beginners»	6



# **micro:Maqueen LITE**

STEM education smart robot for beginners

 **micro:bit**   **Age • 8-12**   **Computer Science**   **11 • Lessons**   **SKU • ROB0148-EN**

-  Small in size, assemble easily in 4 steps
-  Interactive projects with light, sound, motion
-  Contents: algorithm and programming, computing system
-  Combining with Maqueen Mechanic and GamePad to explore more possibilities





With the various functions integrated on Maqueen Lite, students can realize projects like line-tracking, ultrasonic avoidance, light-chasing, which allows them to learn robotics and programming knowledge such as line-tracking principle and ultrasonic in a fun way.



# **micro:Maqueen PLUS**

Advanced education robot

 **micro:bit**   **Age • 12-19**   **Computer Science**   **27 • Lessons**   **SKU • MBT0021-EN**

-  Increased in size, power, stability, and functionality
-  Supporting HUSKYLENS AI vision sensor
-  Contents: algorithms and programming, computing system, internet, data
-  Combining with Maqueen Mechanic and GamePad to explore more possibilities


An advanced version of micro:Maqueen Lite(4.0), micro:Maqueen Plus comes with a larger and more stable chassis, and more function integrated, supporting HUSKYLENS AI vision sensor. 15 teaching projects are provided for students to learn robotics as well as algorithms & programming and computing system in practice. Moreover, there are 6 structure expansion projects and 6 AI projects that enable students to study internet and data analysis when combining Maqueen Plus with Mechanic Accessories or HUSKYLENS sensor.

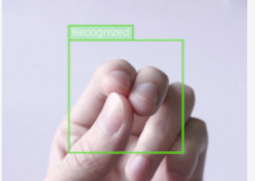
## **HUSKYLENS/HUSKYLENS PRO** SKU • SEN0305/SEN0336

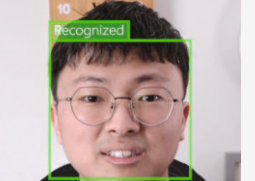
An easy-to-use powerful artificial intelligence vision sensor.


With built-in machine learning technology, it can complete AI training only with one button. The main functions the sensor included are as follows:

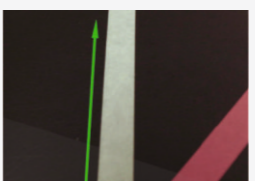
### Study Pack of HUSKYLENS for micro: bit

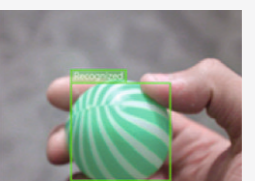


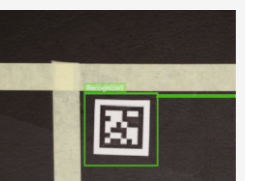
  
Object Tracking

  
Face Recognition

  
Object Recognition

  
Line Tracking

  
Color Recognition

  
Tag Recognition

**SKU • KIT0179-EN**

- ### micro:Maqueen Mechanic

**SKU • ROB0163-EN**

Mechanic Accessories turning Maqueen Lite/ Plus into various shapes, bringing infinite joy to classroom teaching!

### micro:GamePad

**SKU • DFR0536**

Use a GamePad to remotely control Maqueen Lite or Maqueen Plus via the Radio on micro:bit. Bring more possibilities for interactive projects!

### Maqueen Lite Tutorial

Making Difficulty ★★ Programming Difficulty ★★

	Catalog	Field	Field Distribution Chart
Beginner	Lesson 1 Preparation	Computing System	<p><b>Maqueen Lite Robot Tutorial for Beginners</b> <b>Maqueen Lite Robot Advanced Tutorial</b></p>
	Lesson 2 Walking Maqueen	Algorithm & Programming	
	Lesson 3 Singer Maqueen		
	Lesson 4 Rhythm Maqueen		
	Lesson 5 Little Tagalong	Computing System	
	Lesson 6 Streetcar	Algorithm & Programming	
	Lesson 7 Light Chaser	Computing System	
	Lesson 8 Maqueen's Commander	Algorithm & Programming	
	Lesson 9 Motion-controlled Robot car	Data Analysis	
	Lesson 10 Fly Chess	Computing System	
	Lesson 11 Gamepad+Maqueen	Algorithm & Programming	
Advanced	Product Introduction	Computing System	
	Features and Functions		
	Installation Steps		
	Lesson 1 Pitch Cleaner	Algorithm & Programming	
	Lesson 2 Maqueen Football Cup	Computing System	
	Lesson 3 Little Loader Expert		
	Lesson 4 Forklift Worker		
	Lesson 5 Railway Patroller		
	Lesson 6 Relay Race		
	Lesson 7 Sorting Manipulator		
Lesson 7 Sorting Manipulator	Algorithm & Programming		
Lesson 7 Sorting Manipulator	Data Analysis		

### Maqueen Plus Visual Recognition Tutorial

Making Difficulty ★★ Programming Difficulty ★★

	Catalog	Field	Field Distribution Chart
Beginner	Lesson 1 Numbered Musical Notation of Colour	Computing System	
	Lesson 2 Easy ETC (Electronic Toll Collection) System	Algorithm & Programming	
	Lesson 3 AI Sorting Master	Algorithm & Programming	
	Lesson 4 Undercover Detective	Algorithm & Programming	
	Lesson 5 Pokémon	Algorithm & Programming	
	Lesson 6 Following the "Right Track"	Algorithm & Programming	

### Maqueen Plus Tutorial

Making Difficulty ★★ Programming Difficulty ★★

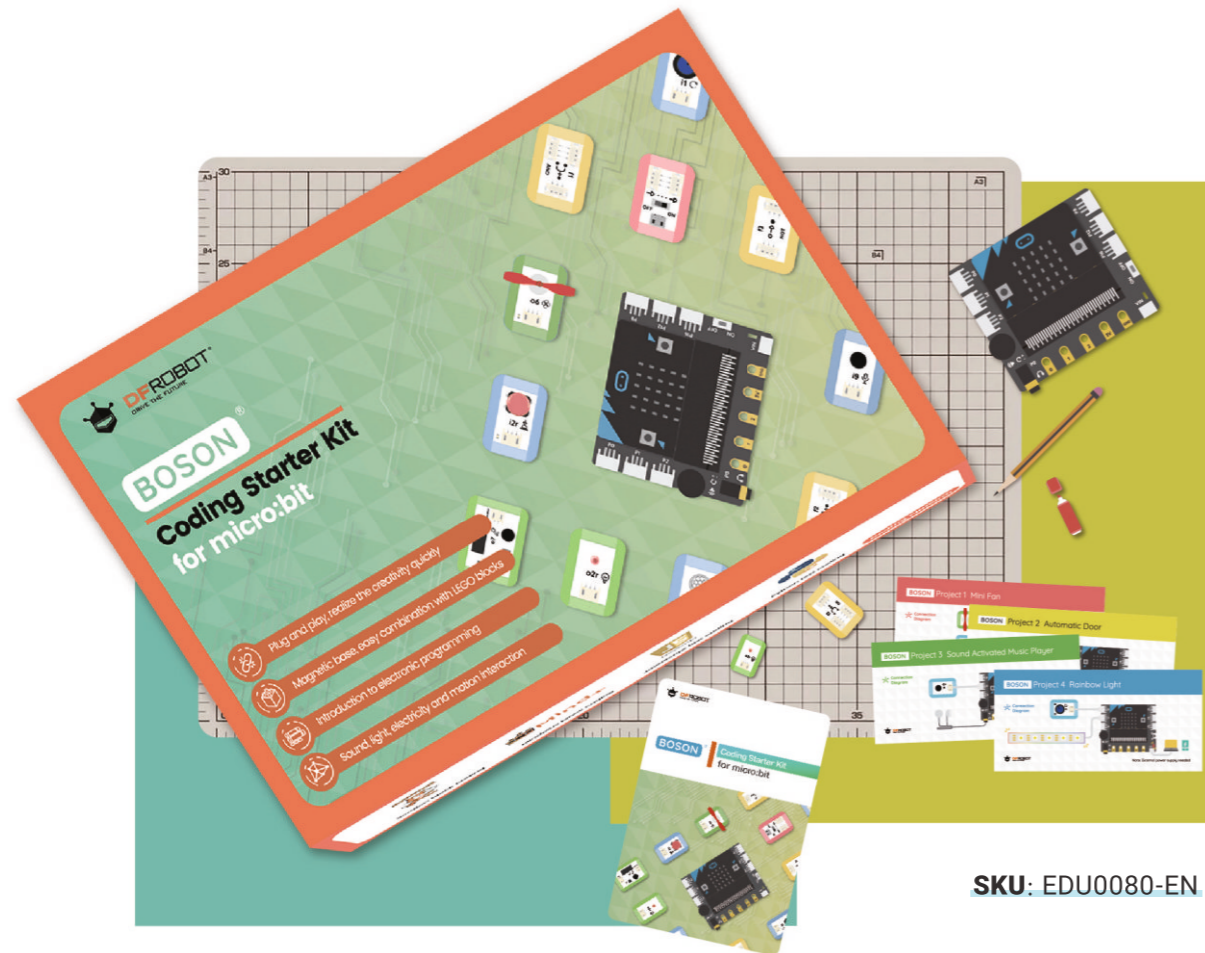
	Catalog	Field	Field Distribution Chart
Beginner	Lesson 1 Introduction to Maqueen Plus	Computing System	<p><b>Maqueen Plus Robot Tutorial for Beginner</b> <b>Maqueen Plus Robot Advanced Tutorial</b></p>
	Lesson 2 Let's move, Maqueen!	Algorithm & Programming	
	Lesson 3 Walking Emoji		
	Lesson 4 City Defender-A Police Car		
	Lesson 5 Light Sensing Robot	Computing System	
	Lesson 6 Moth Robot	Algorithm & Programming	
	Lesson 7 Little Ranging Expert	Computing System	
	Lesson 8 Car Reversing Helper		
	Lesson 9 Line-tracking Robot		
	Lesson 10 Tour of Crossroad		
	Lesson 11 IR-controlled Robot	Algorithm & Programming	
	Lesson 12 Motion Sensing Robot	Network & Internet	
	Lesson 13 Firefighting Robot	Algorithm & Programming	
Advanced	Lesson 1 Relay Transport	Computing System	
	Lesson 2 Vehicle Sharing	Data Analysis	
	Lesson 3 Auto-Tracking Vehicle	Algorithm & Programming	
	Lesson 4 Fixed-Point Transportation	Algorithm & Programming	
	Lesson 5 Self Driving Truck	Algorithm & Programming	
	Lesson 6 Out of the Maze	Data Analysis	

Refer to CSTA curriculum standard, the course catalog and field distribution are shown below:

# BOSON CODING STARTER KIT

Easily learn coding and electronics from the beginning.

- micro:bit
- Age • 6-14
- Computer Science
- 15 • Lessons
- 15 • Modules



3 Logic modules, 10 other modules with functions of sound and human detecting

Contents: Algorithm & Programming

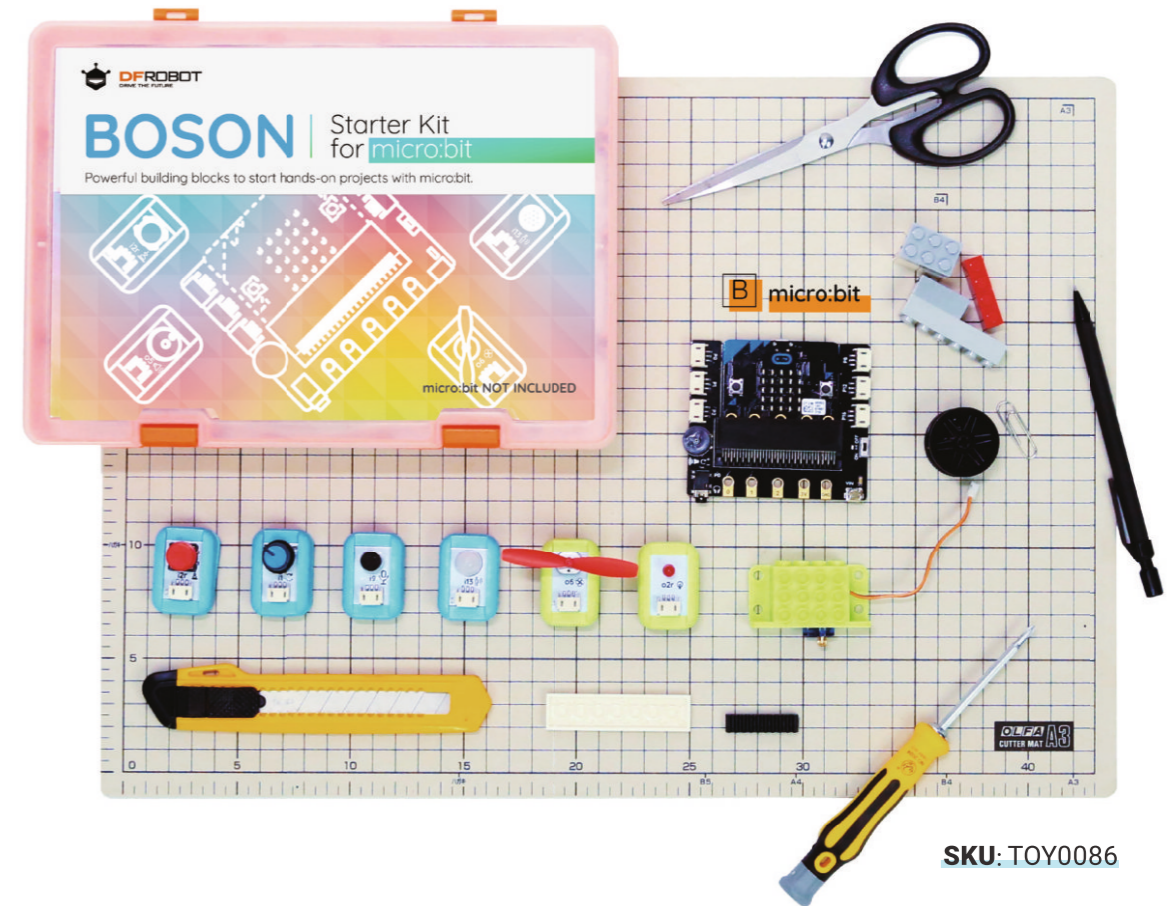
Help students transition from coding theory study to graphical programming practice

This kit includes 15 well selected modules, by which, students can create 3 non-programming projects and 12 programming projects. They can directly use BOSON's logic modules to build up projects without coding, or programming. Meanwhile, they can learn something about algorithms & programming.

# BOSON STARTER KIT FOR MICRO:BIT

Learning and building smart device with micro:bit

- micro:bit
- Age • 10-14
- Computer Science
- 12 • Lessons
- 8 • Modules



Cultivating kid's programming ability

Supporting sound, light and motion interaction

Comes with 8 modules, 4 quick start project cards


12-project tutorial from beginning to advance

The BOSON starter kit for micro:bit includes 8 well selected modules, covering the most popular digital and analog sensors and actuators, supporting sound, light and motion interaction. High accessibility of free-download tutorial and project cards enables students to learn micro:bit everywhere.

## BOSON Kit Tutorial

Making Difficulty ★ Programming Difficulty ★




Refer to CSTA curriculum standard, the course catalogs and field distributions are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Clever LED	Data Analysis	
Lesson 2 DIY Fan	Algorithm & Programming	
Lesson 3 Complex Control	Algorithm & Programming	
Mind+ Introduction	Computing System	
Mind+ Interface Brief		
Get Started with Mind+ and micro: bit		
Lesson 4 The Mysterious micro: bit	Data Analysis	
Lesson 5 Flashing LED	Algorithm & Programming	
Lesson 6 Breathing Light		
Lesson 7 Speed Changable Fan		
Lesson 8 Electronic Candle	Data Analysis	
Lesson 9 Automatic Door	Algorithm & Programming	
Lesson 10 Music Box		
Lesson 11 Colorful LED Strip		
Lesson 12 Electronic Stabilizer	Algorithm & Programming	
Lesson 13 DJ Panel		
Lesson 14 Remote Control Doorbell		
Lesson 15 Bomb Escap		

## BOSON AI STARTER KIT

An entry-level product for the infinite possibilities of artificial intelligence.

 **Age • 7-11** **Computer Science** **15 • Lessons** **15 • Modules**

-  Cognitive understanding of the basic principles of AI
-  Experience AI visual recognition and machine learning
-  Easy to learn neural networks concept







SKU: EDU0057-EN

The AI Starter Kit combines the NeurOne Module, which is specially designed for AI introductory teaching to simulate and experience machine learning principles.

## IoT CLOUD KIT FOR MICRO:BIT

An excellent solution to IoT classroom teaching

 **Age • 13-19** **Computer Science** **15 • Lessons** **10 • Modules**

-  Connect to the Internet in 3 steps
-  Tutorial topics covering smart city, smart life, scientific research
-  Support IFTTT, TingSpeak, Easy IoT, etc
-  Support real-time clock






SKU: KIT0161-EN

The provided tutorials for the kit can lead students to learn what the IoT is, and get to know the applications of IoT by building up projects to realize all kinds of functions via IoT, such as clock service, text display, sound playback, light switching, data collection, and so on.

## IoT STARTER KIT FOR MICRO:BIT

All-in-one bundle for micro:bit learners to experience everything about IoT

 **Age • 12-19** **Computer Science** **8 • Modules**

-  Program with MakeCode Block editor, Scratch and Python
-  8 well selected Gravity series modules connected with the real life
-  Send, receive and visualize your data on Easy-IoT website



SKU: KIT0138

The kit comes with a micro:bit microcontroller, a Wi-Fi module and 7 sensors/actuators that are widely used in IoT applications. Support HTTP and MQTT protocol, link your social network accounts via IFTTT or even build your own web service.


# MINDPLUS CODING KIT FOR ARDUINO


Get started from Zero to advanced projects, play with Bluetooth and IoT, create more fun in multiple scenarios!


 Age • 9-14  Computer Science  26 • Projects  18 • Modules



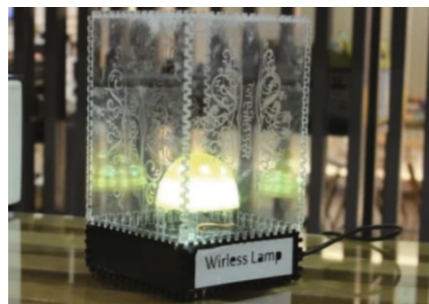
SKU: KIT0152-EN

 18 Modules with functions involving Bluetooth, WiFi, display, etc.

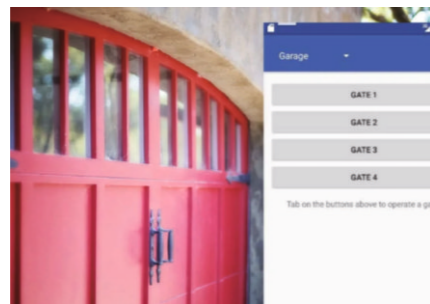
 26 Interesting projects to explore IoT, smart home, etc.

 Contents: computing system, algorithms & programming, data analysis

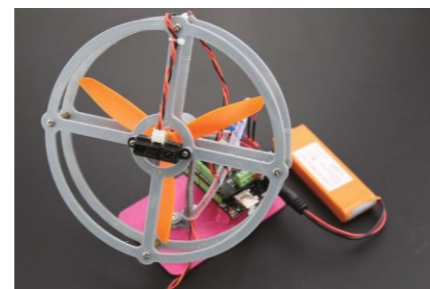
It comes with 15 Arduino basic projects, 5 IoT projects, and 6 Bluetooth communication projects, which allow students to apply the 18 gravity modules into actual life scenarios or smart home projects. The knowledges about computing system, algorithms & programming, and data analysis will be covered during the whole process.



Remote Bluetooth Light



Bluetooth Access Controller








Smart Fan

## MindPlus Coding Kit Tutorial

Making Difficulty ★★★ Programming Difficulty ★★★

Refer to CSTA curriculum standard, the course catalog and field distribution are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Light up the Onboard LED	Algorithms & Programming	
Lesson 2 Light up the External LED		
Lesson 3 Control a LED with a button		
Lesson 4 Make a Simple Delay Lamp		
Lesson 5 Make a Push Button Switch		
Lesson 6 Breathing Light		
Lesson 7 3-Gear Adjustable Light		
Lesson 8 Knob-type Adjustable Light		
Lesson 9 Sound-controlled Lamp	Data Analysis	
Lesson 10 Corridor Lighting	Algorithms & Programming	
Lesson 11 Electric Candle		
Lesson 12 Make a Sound-producing Device	Algorithms & Programming	
Lesson 13 Anti-myopia Alarm		
Lesson 14 Ultrasonic Range Finder		
Lesson 15 Intruder Detector	Network & Internet	
Lesson 16 IoT Communication Tool		
Lesson 17 IoT Temperature Detection	Data Analysis	
Lesson 18 Violent Transportation Monitoring		
Lesson 19 Automatic Clothes Hanger	Algorithms & Programming	
Lesson 20 Intelligent Baby Cradle		
Lesson 21 Bluetooth Configuration	Network & Internet	
Lesson 22 Making An APP	Computing System Data Analysis	
Lesson 23 Bluetooth-controlled LED	Computing System	
Lesson 24 Control A Servo with Your Phone		
Lesson 25 Special Switch - Relay		
Lesson 26 Palm Smart Home	Algorithms & Programming	

-  Computing System
-  Data and Analysis
-  Networks and the Internet
-  Impacts of Computing
-  Algorithms and Programming



# INTERMEDIATE KIT FOR ARDUINO



Age • 15+

Computer Science

16 • Projects

17 • Modules



SKU: KIT0018

Learning basic electronics theory, physical computing and how to use Arduino. Starting with simple LED project and then moving on to more complicated projects.

# 04 | SCIENCE

## 27 PCS SENSOR SET FOR ARDUINO



27 • Modules



SKU: KIT0011

## 37 PCS SENSOR SET FOR ARDUINO



37 • Modules



SKU: KIT0150

BOSON Science Design Kit

BOSON Science Kit

Gravity: SCI DAQ Module

Lark Weather Station

Environment Science Expansion Board

# BOSON SCIENCE DESIGN KIT

Explore science and engineering projects in a creative way.

Age • 8-10 Science 12 • Projects 13 • Modules



Supports sound, light and motion interaction



Contents: Engineering design and Physical Science



Coding free, simple and easy-to-use



SKU: TOY0136

The carefully-designed 7 scientific experiments and 5 engineering projects would let students learn scientific principles in practice by applying BOSON modules into actual applications.

## BOSON Science Design Kit Tutorial

Making Difficulty ★ Programming-free

Refer to NGSS curriculum standard, the course catalog and field distribution are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Why Are Electrical Wires Covered in Plastic?	Physical Science Engineering Design	
Lesson 2 How to Make Your Living Room Comfortable?		
Lesson 3 What Is a Car Sunshade?		
Lesson 4 Why Does the Moon Shine at Night?	Earth & Space Science Engineering Design	
Lesson 5 Why Is It Summer After Spring, not Winter?		
Lesson 6 Why Do Very Few Plants Grow in the Desert?	Life Science Engineering Design	
Lesson 7 How Does the Water Cycle Work?	Physical Science Earth & Space Science Engineering Design	
Lesson 8 Solar Oven	Physical Science Engineering Design	
Lesson 9 Fridge Door-closing Reminder	Physical Science Life Science Engineering Design	
Lesson 10 Automatic Plants Fill Light	Life Science Engineering Design	
Lesson 11 Automatic Watering System	Physical Science Engineering Design	
Lesson 12 Anti-Theft Alarm	Life Science Engineering Design	

# BOSON SCIENCE KIT

Explore science in an easy and digitalized way.

Age • 11-14 Science 12 • Projects 11 • Modules



8 scientific sensors for physics, chemistry and biology exploration



Contents: Life Science and Physical Science



Coding free, simple and easy-to-use



SKU: TOY0084

The 12 experiments designed for this kit gives kids an excellent intro to science exploration. When graphing data from the experiments with BOSON sensors, students can also learn chemistry and biology in practice.

## BOSON Science Kit Tutorial

Making Difficulty ★ Programming-free

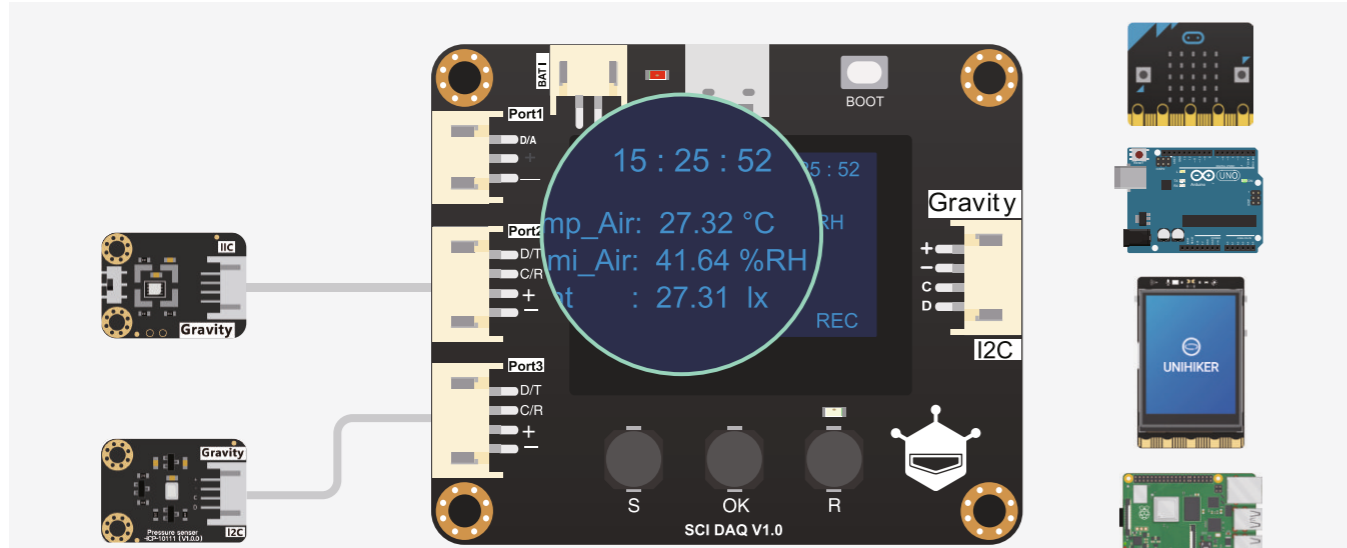
Refer to NGSS curriculum standard, the course catalog and field distribution are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 What Color Absorbs Heat Best?	Physical Science Engineering Design	
Lesson 2 Which Coffee Cup is Best?		
Lesson 3 What's the pH Value for Various Liquids?		
Lesson 4 What Happens When Acid Meets Base?		
Lesson 5 Why Is the Water Changing Its Color?		
Lesson 6 Do Plants Grow Better with Fertilizer?	Life Science Engineering Design	
Lesson 7 Do Plants Need Light?		
Lesson 8 Do Plants Grow Better with More Water?	Physical Science Engineering Design	
Lesson 9 What's the Best Environment for a Plant?		
Lesson 10 Can Pure Water Conduct Electricity	Life Science Engineering Design	
Lesson 11 Are We Able to 'see' Conductivity?		
Lesson 12 What Happens to Your Body During a Workout?	Physical Science Engineering Design	

# SCI DAQ MODULE

SKU: DFR0999 / EDU0170

A multi-functional data acquisition module, get sensor data in a simpler way, ideal for exploratory experiments and interdisciplinary teachings.

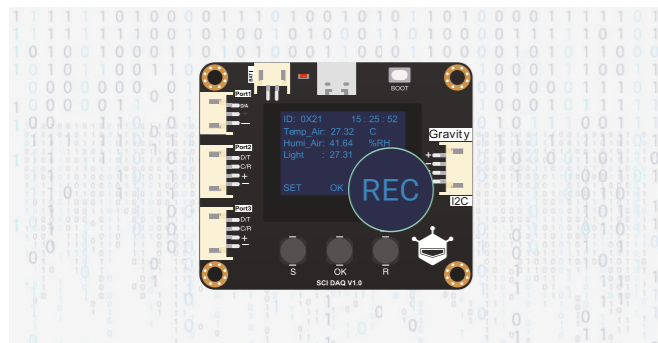


15 : 25 : 52  
Temp\_Air: 27.32 °C  
Humi\_Air: 41.64 %RH  
Light : 27.31 lx

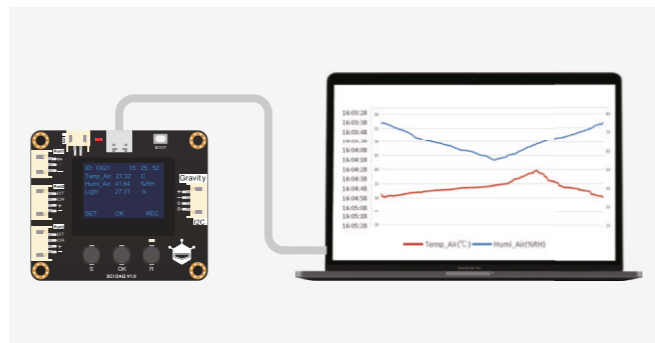
Gravity  
I2C  
SCI DAQ V1.0

Automatically identifies sensors, directly outputs physical quantities with built-in algorithms.

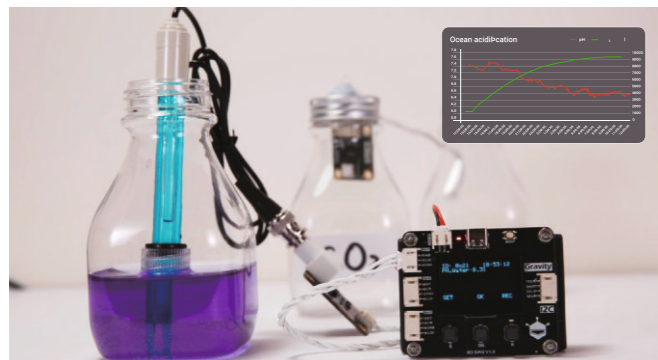
Supports 20+ kinds of common sensors, compatible with most main control boards.



16MB storage for storing real-time data with accurate time tags, with the capacity of 400,000 pieces of data.



Generate CSV files, easy for data analysis.



Digitalized scientific exploration

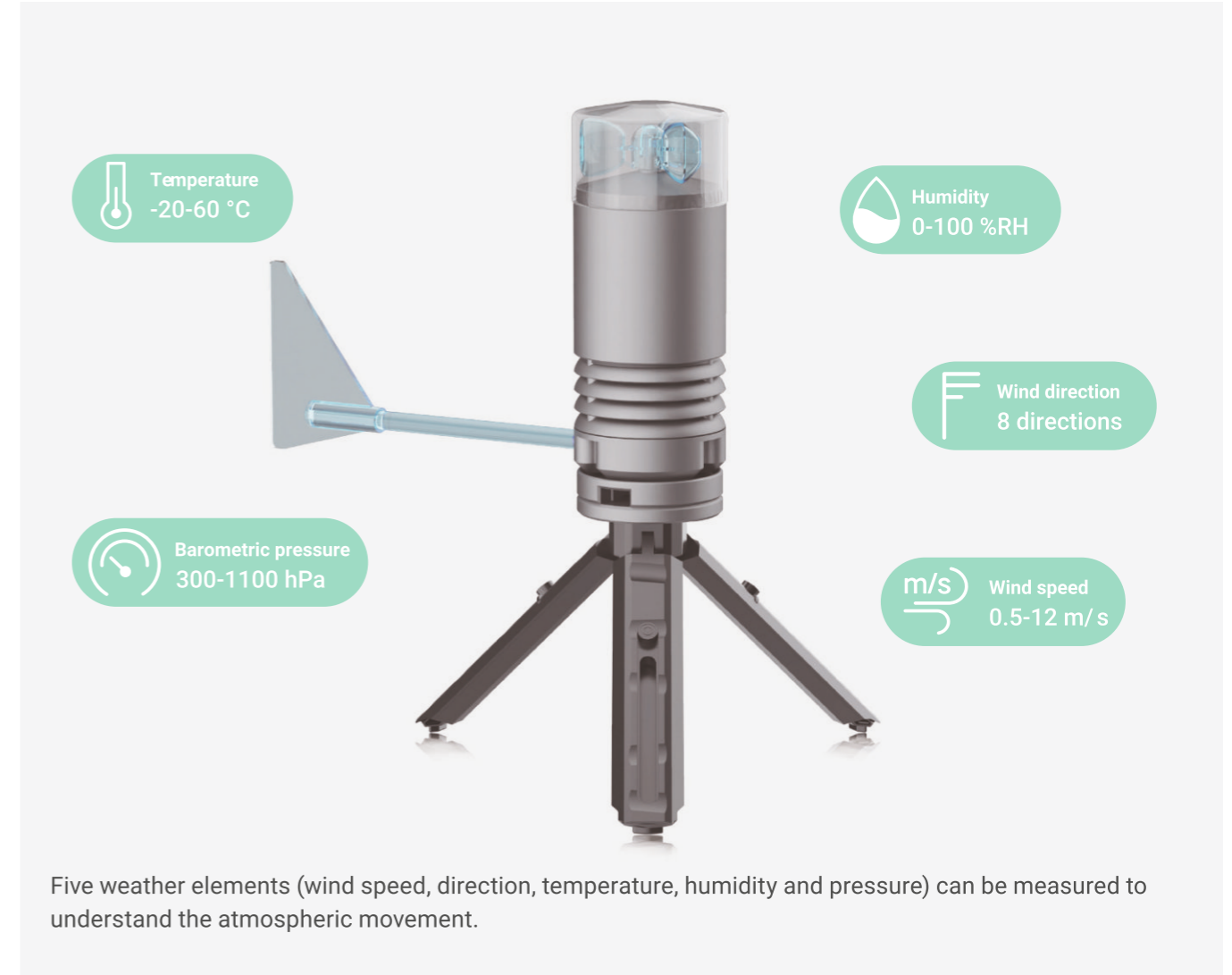


Plant monitoring system

# LARK WEATHER STATION

SKU: EDU0157

A small and portable weather station that takes you to experience real-time weather data wherever you go.



Temperature  
-20-60 °C

Humidity  
0-100 %RH

Wind direction  
8 directions

Barometric pressure  
300-1100 hPa

Wind speed  
0.5-12 m/s

Five weather elements (wind speed, direction, temperature, humidity and pressure) can be measured to understand the atmospheric movement.

The device can collect a wide range of weather data and is compatible with various open-source hardware controllers. It also includes built-in storage for exporting data for analysis and supports extended sensors



Built-in 16MB storage space.



Small size, easy to store and more suitable for classroom teaching

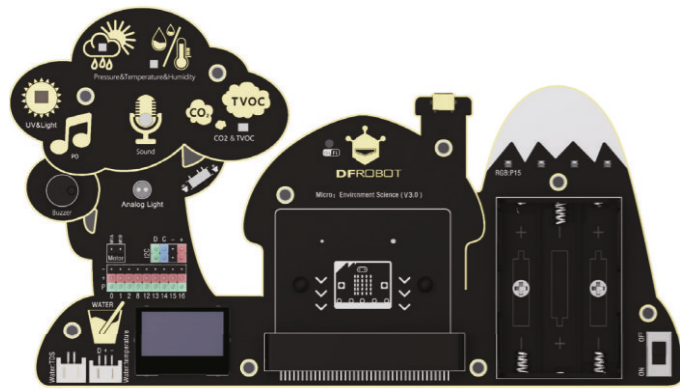





Flexible Expandability. Support UART and I2C communication modes and various microcontrollers.

# ENVIRONMENT SCIENCE EXPANSION BOARD FOR MICRO:BIT

A set of mobile scientific tools for exploring the mysteries of nature in the simplest way.

 micro:bit  Age • 10-16  Science  15 • Projects






-  Combination of natural environment and scientific experiments
-  Analysis of scientific experimental data using IoT technology
-  Access to Physical Science, Life Science, and Engineering Design

SKU: MBT0034

# ECODUINO - AN AUTO PLANTING KIT

The EcoDuino system makes your efforts to grow plants much easier.

 Age • 16-19  Science

-  Wireless communications
-  Remote control
-  Plant monitoring



SKU: KIT0003

# 05 | Design Challenge

BOSON Creativity Kit  
BOSON Inventor Kit  
DIY Electronics


# BOSON CREATIVITY KIT


Inspire creativity through crafts.


Coding-free Age • 5-8 Design Challenge 17 • Lessons 37 • Modules




SKU: EDU0085-EN

 Combine with Cubee cardboard sheets to quickly build up fun projects

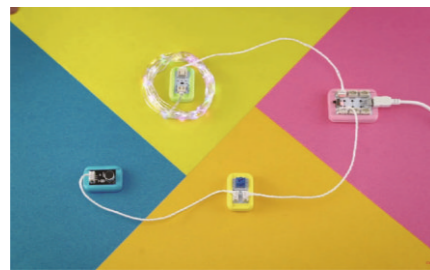
 Plug and play without a computer.

 Learn together with 17 hands-on projects

 A set of various sensors including temperature, light, motion, humidity, sound, etc.



Combine with Cubee cardboard sheets to quickly build up fun projects.



Plug and play without computer.



Learn together with 17 hands-on projects.


# BOSON BOSON INVENTOR KIT


Electronic blocks that develop logical & creative skills.


Coding-free Age • 6-12 Design Challenge 20 • Lessons 36 • Modules



SKU: TOY0083

 36 BOSON modules (including 9 input modules, 7 actuators, 20 function and power modules)

 13 activity cards and 5 paper sheets that teach kids how to build interactive projects with LEGO blocks, wearable materials

 Provides 20 online lessons, covering dexterous tools design, fun games, and creative Invention



Flashlight



Walking Robot



Night Light



# 4-CLAYING INTERACTIVE KIT

A fun-to-play kit that makes your sculptures "alive".

Age • 5-8    45 mins to assemble



SKU: TOY0057

-  Vibrant colored, toxic free lightweight modeling clay
-  High quality color LEDs and motion sensors




# 4-SOLDERING ZOO ANIMAL KIT

The first kit for kids to learn soldering.

Age • 6+    1 hour to assemble



SKU: TOY0055

-  Customizable animal characters and scenes
-  Soft light RGB LED with nice transitions
-  RoHs-free, smooth PCB with immersion-gold, environment-friendly




# 4-SOLDERING LIGHT CHASER BEAM ROBOT KIT

Make your own BEAM robot in an easy way.

Age • 8+    1.5 hours to assemble



SKU: TOY0060

-  Interactive with light without programming
-  Easy to assemble and solder, coding-free
-  RoHs-free, smooth PCB with immersion-gold, environment-friendly




# INSECTBOT HEXA

An Arduino Based Walking Robot Kit For Kids.

Age • 11-14    2 hours to assemble



SKU: KIT0090

-  Walks steadfast everywhere
-  Can be programmed with graphical language Ardublock
-  Can be controlled by Bluetooth



# WEATHER STATION KIT WITH SOLAR PANEL

Develop kids' interest in natural science.

Age • 15-17    Science    2.5 hours to assemble






SKU: KIT0094

-  Measures the data of concerning temperature, humidity and barometric pressure
-  With a solar panel to provides auxiliary power supply

# BEGINNER KIT FOR ARDUINO

For electronic circuit learning.

Age • 15+    15 Projects    Teaching hours • 12-16

-  Includes common electronic components, e.g. resistors with different resistance values, LED and photosensitive diode
-  Supports mobile APP to view the learning course and download the code
-  15 project cards suitable for diversified and flexible use in classroom



SKU: DFR0100

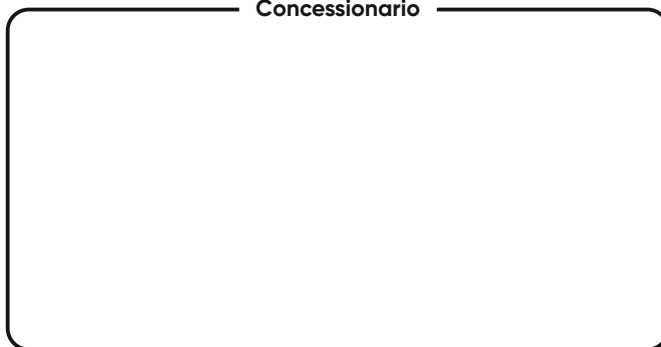


Scarica il catalogo completo



Cataloghi digitali, alberi felici:  
scegli **Abintrax** che con **mydidactstore**,  
abbraccia la sostenibilità!

Concessionario



**Abintrax s.r.l.**

Via Marina del Mondo, 62 | 70043 Monopoli (Ba) Italy  
tel. +39 080 2149700 | [www.abintrax.com](http://www.abintrax.com) | [info@abintrax.com](mailto:info@abintrax.com)

[www.mydidactstore.it](http://www.mydidactstore.it)